



GAME DAY STATE CHAMPIONSHIPS

NOVEMBER 14 AND 15, 2025

UNION HIGH SCHOOL

November 14—Small Pom, Large Pom, 6A

November 15—Class 2A, 3A, UNIFIED, 4A, and 5A

Performance order and schedule are listed on the Spirit page of our website, OSSAA.com.

Please review the Visitor's guide found on the Spirit page of our website, OSSAA.com.

BUS PARKING: Team buses will park in the west parking lot (denoted in Visitors Guide).

ENTRANCE FOR COACHES AND PARTICIPANTS: Coaches and participants will check in at Union High School – South Entry doors (denoted in Visitors Guide).

Admission is \$10.00 (\$11.35 with handling fee) for students and adults. Tickets can be purchased on the homepage of OSSAA.com, the link is on the right side of the homepage. Cash tickets will be sold at the gate for \$13.

Souvenirs will be available for participants and spectators at the site. No banners, emblems, or placards will be permitted in the spectator area.

Please bring a typed or legibly written roster with you. They will be collected at the check-in table. (form below)

The OSSAA follows NFHS Rules for all competitions; a friendly reminder to both Cheer and Pom teams, **jewelry is not permitted by NFHS Rule.**

GAME DAY STATE COMPETITION—PRELIMS AND FINALS WILL BE CONDUCTED.

The preliminary & finals round will contain all elements of the GameDay competition and will be performed in one continuous routine. As a reminder, the 3 8-counts option between the “Band Chant and the situational response” and the “Crowd Leading/Dance and the Fight Song” are optional counting allowances. Teams may have random spirit or continue through all elements without the counting in place. These 8 counts are suggested so teams DO NOT take too long between sections.

Organized spirit is NOT allowed between any sections.

Coaches need to be at the sound table when their team is “On Deck”. If a team needs to set out props this must be done immediately following the preceding team's performance. During this time, any sound check can be done briefly.

The situation response will be scored in the GameDay material portion of the Crowd Leading/Dance scoresheet. If a team performs the incorrect response in this situation, it will be deducted from this portion of the scoresheet. It is mentioned on the dedication page but no points are taken from the overall score.

The top 6 scores from the Preliminary round will advance to the final round.

FINAL ROUND--CHEER & POM DIVISION

- A. Finalists will be determined by preliminary round scores, which do not carry over into the final round. The top 6 highest scoring teams from the preliminary round will advance to the finals.
- B. In the final round, each team's performance will remain the same as they have competed in the preliminary competition.
- C. Three (3) minute time limit. Teams will set up and take the floor. **NO ORGANIZED ENTRANCES.** Time will begin with the first beat of the band dance music.
- D. Each section is timed separately. Each portion of the finals should have a designated beginning and end with counting or spirited crowd interaction between.

Practicality should be considered in all elements.

INTERRUPTION OF ROUTINE

If in the opinion of the competition officials, a team's routine is interrupted because of failure of the competition equipment, facilities, or other factors attributable to the competition rather than the team, the team affected will be directed to **STOP** the routine.

If directed to stop a routine, the team will perform the routine again in its entirety but will be evaluated only from the point where the interruption occurred.

If the cheer routine is interrupted by an injury to one of the participants the coach may choose to finish the routine from the point of interruption or choose to take the score earned to that point, without any deduction for the timing. If a team does not stop but continues the routine after the injury, the team cannot then go back and redo it from the point of the injury.

SCORES AND RANKINGS

In the preliminary rounds, each team will be scored by multiple judges in each of the three categories. The official FINAL results and team placements will be determined by the cumulative scores from the FINALS round only. Preliminary round scores will not carry over to determine final team standings. However, if a tie occurs in the final round, the cumulative preliminary scores will be utilized to break any ties. Scores and rankings will be available only to coaches as follows:

Preliminary Rounds - score sheets will be made available to all teams following the preliminary round.

Finals scores and rankings will be made available to all teams following the awards presentation.

The judges will score teams using the criteria listed on the OSSAA Game Day State Championship score sheet. All scores and judges' decisions are considered final.

The runner-up teams and the championship teams should make their way to the competition floor as soon as they are announced to receive their awards.

TIME LIMITATIONS

Acknowledging the potential variance in sound system and timing devices, judges will not issue a deduction until their stopwatches show a time of three (3) seconds over the time limit.

It is recommended that all teams practice and time performances prior to competition to allow for variations in sound equipment.

INTRODUCTIONS AND EXITS

All team breaks, rituals, and traditions need to take place backstage before a team is in the “on deck” or next to perform position. Teams should take the floor immediately with spirit and enthusiasm, but without excessive gestures i.e. teams must refrain from chest bumps, hugs, and handshakes. All teams should refrain from any type of excessive celebration following the team’s performance. There should not be any organized exits or other activities after the official ending of the routine.

PROTEST POLICY

One of the calculated risks that a coach must accept is that he/she, his/her players, or the judges may make mistakes during the course of the competition. The OSSAA Board of Directors has established a policy of NOT HONORING A PROTEST based upon a rule situation nor a situation, which involved judgments on the part of the judges. The decision of the judges will be final. The OSSAA will not review tapes of the competition for the purpose of changing the judges' decisions.

DEDUCTIONS

Deduction points will be subtracted from the final score.

Area	Specific	Deduction Points
Participant allowance (Section I, A)	Exceed maximum participants	Disqualification from contest
Music licensing (Section I, E)	Failure to meet licensing requirement	Disqualification from contest
NFHS Spirit Rules (Section I,	Utilization of skill or stunt not permitted by rule	Five points per rule violation
Time limit* *3 second	Each violation	3 points for 1-5 seconds over limit 5 points for 6-10 seconds over limit
Time limit (Section II, C)	Excessive celebration or organized entrance or exit	1 point
Procedure or General	Team exceeds 8-count allowances in fight song	3 points per rule violation

2025 GAME DAY STATE--UNION HIGH SCHOOL--FRIDAY NOVEMBER 14, 2025

Candid Photography						
	Check-In	CHECK-IN	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
SMALL POM						
METRO CHRISTIAN	8:10 AM	8:20 AM	8:30 AM	8:35 AM	8:40 AM	9:00 AM
ADA	8:15 AM	8:25 AM	8:35 AM	8:40 AM	8:45 AM	9:05 AM
MCALESTER	8:20 AM	8:30 AM	8:40 AM	8:45 AM	8:50 AM	9:10 AM
ELGIN	8:25 AM	8:35 AM	8:45 AM	8:50 AM	8:55 AM	9:15 AM
BISHOP MCGUINNESS	8:30 AM	8:40 AM	8:50 AM	8:55 AM	9:00 AM	9:20 AM
NORTH ROCK CREEK	8:35 AM	8:45 AM	8:55 AM	9:00 AM	9:05 AM	9:25 AM
CROSSINGS CHRISTIAN	8:40 AM	8:50 AM	9:00 AM	9:05 AM	9:10 AM	9:30 AM
MOUNT ST MARY	8:45 AM	8:55 AM	9:05 AM	9:10 AM	9:15 AM	9:35 AM
BOOKER T WASHINGTON	8:50 AM	9:00 AM	9:10 AM	9:15 AM	9:20 AM	9:40 AM
DUNCAN	8:55 AM	9:05 AM	9:15 AM	9:20 AM	9:25 AM	9:45 AM

WARM-UP TIMES PER MAT ARE SET AT 5 MINUTES WHICH INCLUDES THE ROTATION BETWEEN MATS

SMALL POM FINALISTS	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
TEAM 1			10:00 AM	10:15 AM
TEAM 2			10:05 AM	10:20 AM
TEAM 3			10:10 AM	10:25 AM
TEAM 4			10:15 AM	10:30 AM
TEAM 5			10:20 AM	10:35 AM
TEAM 6			10:25 AM	10:40 AM

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Candid	Photography					
	Check-In	CHECK-IN	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
LARGE POM						
UNION	10:30 AM	10:40 AM	10:50 AM	10:55 AM	11:00 AM	11:20 AM
EDMOND NORTH	10:35 AM	10:45 AM	10:55 AM	11:00 AM	11:05 AM	11:25 AM
OWASSO	10:40 AM	10:50 AM	11:00 AM	11:05 AM	11:10 AM	11:30 AM
MUSTANG	10:45 AM	10:55 AM	11:05 AM	11:10 AM	11:15 AM	11:35 AM
MUSKOGEE	10:50 AM	11:00 AM	11:10 AM	11:15 AM	11:20 AM	11:40 AM
JENKS	10:55 AM	11:05 AM	11:15 AM	11:20 AM	11:25 AM	11:45 AM
BROKEN ARROW	11:00 AM	11:10 AM	11:20 AM	11:25 AM	11:30 AM	11:50 AM
YUKON	11:05 AM	11:15 AM	11:25 AM	11:30 AM	11:35 AM	11:55 AM
CHOCTAW	11:10 AM	11:20 AM	11:30 AM	11:35 AM	11:40 AM	12:00 PM

WARM-UP TIMES PER MAT ARE SET AT 5 MINUTES WHICH INCLUDES THE ROTATION BETWEEN MATS

LARGE POM FINALISTS						
			Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
TEAM 1					12:15 PM	12:30 PM
TEAM 2					12:20 PM	12:35 PM
TEAM 3					12:25 PM	12:40 PM
TEAM 4					12:30 PM	12:45 PM
TEAM 5					12:35 PM	12:50 PM
TEAM 6					12:40 PM	12:55 PM

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6A	Candid Photography					
	Check-In	CHECK-IN	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
BROKEN ARROW	12:45 PM	12:55 PM	1:05 PM	1:10 PM	1:15 PM	1:35 PM
BIXBY	12:50 PM	1:00 PM	1:10 PM	1:15 PM	1:20 PM	1:40 PM
MUSTANG	12:55 PM	1:05 PM	1:15 PM	1:20 PM	1:25 PM	1:45 PM
NORMAN	1:00 PM	1:10 PM	1:20 PM	1:25 PM	1:30 PM	1:50 PM
JENKS	1:05 PM	1:15 PM	1:25 PM	1:30 PM	1:35 PM	1:55 PM
OWASSO	1:10 PM	1:20 PM	1:30 PM	1:35 PM	1:40 PM	2:00 PM
UNION	1:15 PM	1:25 PM	1:35 PM	1:40 PM	1:45 PM	2:05 PM
YUKON	1:20 PM	1:30 PM	1:40 PM	1:45 PM	1:50 PM	2:10 PM
ENID	1:25 PM	1:35 PM	1:45 PM	1:50 PM	1:55 PM	2:15 PM
PIEDMONT	1:30 PM	1:40 PM	1:50 PM	1:55 PM	2:00 PM	2:20 PM
STILLWATER	1:35 PM	1:45 PM	1:55 PM	2:00 PM	2:05 PM	2:25 PM

WARM-UP TIMES PER MAT ARE SET AT 5 MINUTES WHICH INCLUDES THE ROTATION BETWEEN MATS

6A FINALISTS						
			Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
TEAM 1					2:40 PM	2:55 PM
TEAM 2					2:45 PM	3:00 PM
TEAM 3					2:50 PM	3:05 PM
TEAM 4					2:55 PM	3:10 PM
TEAM 5					3:00 PM	3:15 PM
TEAM 6					3:05 PM	3:20 PM

2025 GAME DAY STATE--UNION HIGH SCHOOL--SATURDAY NOVEMBER 15, 2025

CLASS 2A	Candid Photography					
	Check-In	CHECK-IN	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
CRESCENT	8:10 AM	8:20 AM	8:30 AM	8:35 AM	8:40 AM	9:00 AM
OKTAHA	8:15 AM	8:25 AM	8:35 AM	8:40 AM	8:45 AM	9:05 AM
ARKOMA	8:20 AM	8:30 AM	8:40 AM	8:45 AM	8:50 AM	9:10 AM
LUTHER	8:25 AM	8:35 AM	8:45 AM	8:50 AM	8:55 AM	9:15 AM
TURPIN	8:30 AM	8:40 AM	8:50 AM	8:55 AM	9:00 AM	9:20 AM
WATONGA	8:35 AM	8:45 AM	8:55 AM	9:00 AM	9:05 AM	9:25 AM
CENTRAL (SALLISAW)	8:40 AM	8:50 AM	9:00 AM	9:05 AM	9:10 AM	9:30 AM
CASHION	8:45 AM	8:55 AM	9:05 AM	9:10 AM	9:15 AM	9:35 AM
ELMORE CITY-PERNELL	8:50 AM	9:00 AM	9:10 AM	9:15 AM	9:20 AM	9:40 AM
ALLEN	8:55 AM	9:05 AM	9:15 AM	9:20 AM	9:25 AM	9:45 AM
KEOTA	9:00 AM	9:10 AM	9:20 AM	9:25 AM	9:30 AM	9:50 AM
TONKAWA	9:05 AM	9:15 AM	9:25 AM	9:30 AM	9:35 AM	9:55 AM
HAWORTH	9:10 AM	9:20 AM	9:30 AM	9:35 AM	9:40 AM	10:00 AM
STRATFORD	9:15 AM	9:25 AM	9:35 AM	9:40 AM	9:45 AM	10:05 AM
COMMERCE	9:20 AM	9:30 AM	9:40 AM	9:45 AM	9:50 AM	10:10 AM

WARM-UP TIMES PER MAT ARE SET AT 5 MINUTES WHICH INCLUDES THE ROTATION BETWEEN MATS

2A FINALISTS	WARM UP A	WARM UP B	PERFORMANCE
TEAM 1		10:25 AM	10:40 AM
TEAM 2		10:30 AM	10:45 AM
TEAM 3		10:35 AM	10:50 AM
TEAM 4		10:40 AM	10:55 AM
TEAM 5		10:45 AM	11:00 AM
TEAM 6		10:50 AM	11:05 AM

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CLASS 3A	Candid		Photography			PERFORMANCE
	Check-In	CHECK-IN	Warm-up A	Warm-up B	Warm-up C	
LEXINGTON	10:50 AM	11:00 AM	11:10 AM	11:15 AM	11:20 AM	11:40 AM
MORRIS	10:55 AM	11:05 AM	11:15 AM	11:20 AM	11:25 AM	11:45 AM
VIAN	11:00 AM	11:10 AM	11:20 AM	11:25 AM	11:30 AM	11:50 AM
OKEMAH	11:05 AM	11:15 AM	11:25 AM	11:30 AM	11:35 AM	11:55 AM
LINDSAY	11:10 AM	11:20 AM	11:30 AM	11:35 AM	11:40 AM	12:00 PM
HOLLAND HALL	11:15 AM	11:25 AM	11:35 AM	11:40 AM	11:45 AM	12:05 PM
WASHINGTON	11:20 AM	11:30 AM	11:40 AM	11:45 AM	11:50 AM	12:10 PM
VALLIANT	11:25 AM	11:35 AM	11:45 AM	11:50 AM	11:55 AM	12:15 PM
HENRYETTA	11:30 AM	11:40 AM	11:50 AM	11:55 AM	12:00 PM	12:20 PM
REJOICE CHRISTIAN	11:35 AM	11:45 AM	11:55 AM	12:00 PM	12:05 PM	12:25 PM
LINCOLN CHRISTIAN	11:40 AM	11:50 AM	12:00 PM	12:05 PM	12:10 PM	12:30 PM
STROUD	11:45 AM	11:55 AM	12:05 PM	12:10 PM	12:15 PM	12:35 PM
SILO	11:50 AM	12:00 PM	12:10 PM	12:15 PM	12:20 PM	12:40 PM
ROLAND	11:55 AM	12:05 PM	12:15 PM	12:20 PM	12:25 PM	12:45 PM
WESTVILLE	12:00 PM	12:10 PM	12:20 PM	12:25 PM	12:30 PM	12:50 PM

WARM-UP TIMES PER MAT ARE SET AT 5 MINUTES WHICH INCLUDES THE ROTATION BETWEEN MATS

3A FINALISTS	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
TEAM 1			1:05 PM	1:20 PM
TEAM 2			1:10 PM	1:25 PM
TEAM 3			1:15 PM	1:30 PM
TEAM 4			1:20 PM	1:35 PM
TEAM 5			1:25 PM	1:40 PM
TEAM 6			1:30 PM	1:45 PM

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UNIFIED	Candid					
	Photography					
	Check-In	CHECK-IN	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
BROKEN ARROW	1:20 PM	1:30 PM	1:40 PM	1:45 PM	1:50 PM	2:10 PM
YUKON	1:25 PM	1:35 PM	1:45 PM	1:50 PM	1:55 PM	2:15 PM
PIEDMONT	1:30 PM	1:40 PM	1:50 PM	1:55 PM	2:00 PM	2:20 PM
NEWCASTLE	1:35 PM	1:45 PM	1:55 PM	2:00 PM	2:05 PM	2:25 PM
OWASSO	1:40 PM	1:50 PM	2:00 PM	2:05 PM	2:10 PM	2:30 PM
IDABEL	1:45 PM	1:55 PM	2:05 PM	2:10 PM	2:15 PM	2:35 PM

WARM-UP TIMES PER MAT ARE SET AT 5 MINUTES WHICH INCLUDES THE ROTATION BETWEEN MATS

2025 GAME DAY STATE--UNION HIGH SCHOOL--SATURDAY NOVEMBER 15, 2025

CLASS 4A	Candid Photography					
	Check-In	CHECK-IN	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
BETHANY	2:20 PM	2:30 PM	2:40 PM	2:45 PM	2:50 PM	3:10 PM
KINGFISHER	2:25 PM	2:35 PM	2:45 PM	2:50 PM	2:55 PM	3:15 PM
LONE GROVE	2:30 PM	2:40 PM	2:50 PM	2:55 PM	3:00 PM	3:20 PM
JONES	2:35 PM	2:45 PM	2:55 PM	3:00 PM	3:05 PM	3:25 PM
SKIATOOK	2:40 PM	2:50 PM	3:00 PM	3:05 PM	3:10 PM	3:30 PM
MOUNT ST MARY	2:45 PM	2:55 PM	3:05 PM	3:10 PM	3:15 PM	3:35 PM
CROSSINGS CHRISTIAN	2:50 PM	3:00 PM	3:10 PM	3:15 PM	3:20 PM	3:40 PM
COMMUNITY CHRISTIAN	2:55 PM	3:05 PM	3:15 PM	3:20 PM	3:25 PM	3:45 PM
WEATHERFORD	3:00 PM	3:10 PM	3:20 PM	3:25 PM	3:30 PM	3:50 PM
BRIDGE CREEK	3:05 PM	3:15 PM	3:25 PM	3:30 PM	3:35 PM	3:55 PM
NORTH ROCK CREEK	3:10 PM	3:20 PM	3:30 PM	3:35 PM	3:40 PM	4:00 PM
BROKEN BOW	3:15 PM	3:25 PM	3:35 PM	3:40 PM	3:45 PM	4:05 PM
VERDIGRIS	3:20 PM	3:30 PM	3:40 PM	3:45 PM	3:50 PM	4:10 PM
OKLAHOMA CHRISTIAN SCHOOL	3:25 PM	3:35 PM	3:45 PM	3:50 PM	3:55 PM	4:15 PM
SULPHUR	3:30 PM	3:40 PM	3:50 PM	3:55 PM	4:00 PM	4:20 PM

WARM-UP TIMES PER MAT ARE SET AT 5 MINUTES WHICH INCLUDES THE ROTATION BETWEEN MATS

4A FINALISTS	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
TEAM 1			4:35 PM	4:50 PM
TEAM 2			4:40 PM	4:55 PM
TEAM 3			4:45 PM	5:00 PM
TEAM 4			4:50 PM	5:05 PM
TEAM 5			4:55 PM	5:10 PM
TEAM 6			5:00 PM	5:15 PM

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CLASS 5A	Candid Photography					
	Check-In	CHECK-IN	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
EDISON PREP	5:00 PM	5:10 PM	5:20 PM	5:25 PM	5:30 PM	5:50 PM
COWETA	5:05 PM	5:15 PM	5:25 PM	5:30 PM	5:35 PM	5:55 PM
EL RENO	5:10 PM	5:20 PM	5:30 PM	5:35 PM	5:40 PM	6:00 PM
CASCIA HALL	5:15 PM	5:25 PM	5:35 PM	5:40 PM	5:45 PM	6:05 PM
COLLINSVILLE	5:20 PM	5:30 PM	5:40 PM	5:45 PM	5:50 PM	6:10 PM
CLAREMORE	5:25 PM	5:35 PM	5:45 PM	5:50 PM	5:55 PM	6:15 PM
BOOKER T WASHINGTON	5:30 PM	5:40 PM	5:50 PM	5:55 PM	6:00 PM	6:20 PM
CARL ALBERT	5:35 PM	5:45 PM	5:55 PM	6:00 PM	6:05 PM	6:25 PM
DUNCAN	5:40 PM	5:50 PM	6:00 PM	6:05 PM	6:10 PM	6:30 PM
HERITAGE HALL	5:45 PM	5:55 PM	6:05 PM	6:10 PM	6:15 PM	6:35 PM
PRYOR	5:50 PM	6:00 PM	6:10 PM	6:15 PM	6:20 PM	6:40 PM
MACARTHUR	5:55 PM	6:05 PM	6:15 PM	6:20 PM	6:25 PM	6:45 PM
ADA	6:00 PM	6:10 PM	6:20 PM	6:25 PM	6:30 PM	6:50 PM
ALTUS	6:05 PM	6:15 PM	6:25 PM	6:30 PM	6:35 PM	6:55 PM
BISHOP MCGUINNESS	6:10 PM	6:20 PM	6:30 PM	6:35 PM	6:40 PM	7:00 PM

WARM-UP TIMES PER MAT ARE SET AT 5 MINUTES WHICH INCLUDES THE ROTATION BETWEEN MATS

5A FINALISTS	Warm-up A	Warm-up B	Warm-up C	PERFORMANCE
TEAM 1			7:15 PM	7:30 PM
TEAM 2			7:20 PM	7:35 PM
TEAM 3			7:25 PM	7:40 PM
TEAM 4			7:30 PM	7:45 PM
TEAM 5			7:35 PM	7:50 PM
TEAM 6			7:40 PM	7:55 PM